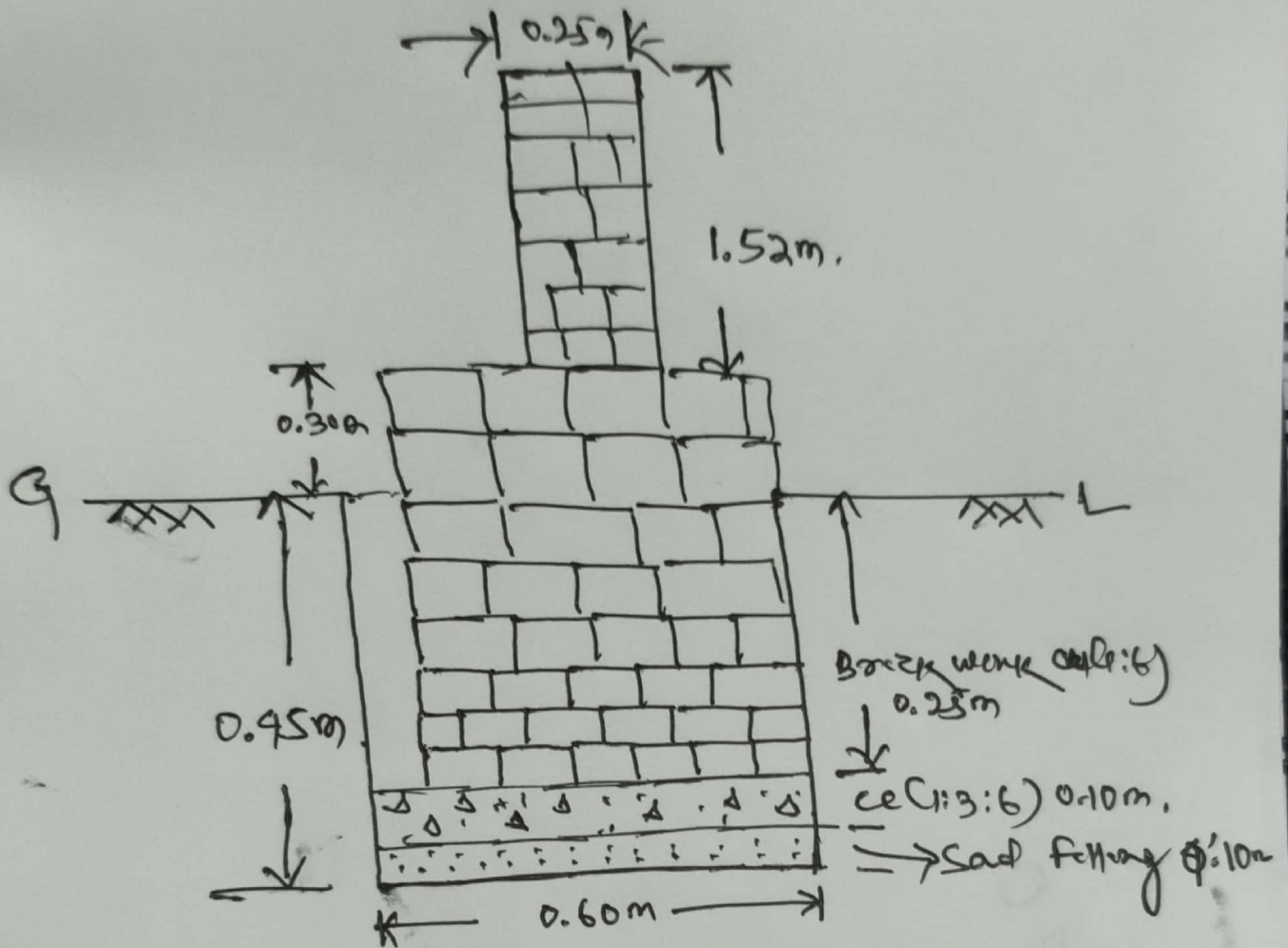


NOT to scale

All dimensions are in 'm'



Section of Boundary wall